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About This Game

Usurper is a sequel to [Shrouded in Sanity](#), however, knowledge of the first game is not necessary, it is the second part of the Skautfold game series.

Usurper is a Metroidvania Action-RPG. With Eldritch horrors having been unleashed by the outer-worldly Citadel, your job is to rid London of its terrors. Use the new "Guard" system that rewards skillful play and accuracy, to uncover the massive structure and defeat the nightmares lurking within.

Gameplay

Usurper's battle system is built around "Guard"; a system that allows the player to charge through attacks and take risks, rewarding accurate timing and risk assesment. Instead of immediately losing health when the player is hit, they will loose "Guard points" (which function like a regeneration shield). When these run out, the player will take damage normally. However, if the player accurately dodges through incoming attacks, they will turn a large portion of that attack damage into "Guard points", which allows you to turn the tide of the fight, and gain the upper hand. This is a system that will allow anyone to get into the game, yet still provide a high skill ceiling for those players looking for a challenge.

Players can also take advantage of a reflective shield; capable of turning most enemy projectiles into "friendly" ones, so you can strike back with the enemy's own weapons. While this will not regenerate Guard, it *will* still negate attacks at a lesser Guard cost.

With eight different stats to spec into (along with stat reallocation), countless varieties of character builds are possible. *Usurper*

also features over 90 different weapons and spells; from swords, spears, axes, great swords, scythes, whips, katanas, rapiers, daggers, bows, guns, rifles, canons, spells and summons.

If you're looking for even more content, then there are innumerable secrets, additional areas and optional bosses to discover. Or perhaps you'd rather set your own difficulty by activating special conditions such as; no-guard mode, 1 HP mode, perma-death, or a built-in speedrunning mode.

However you choose to play, The Citadel is a massive and versatile interconnected world. There are countless shortcuts to uncover, and a variety of diverse areas; from human towns to alien landscapes, grand libraries to ethereal gardens, and from an Eldritch engine to a crashed spaceship.

Story

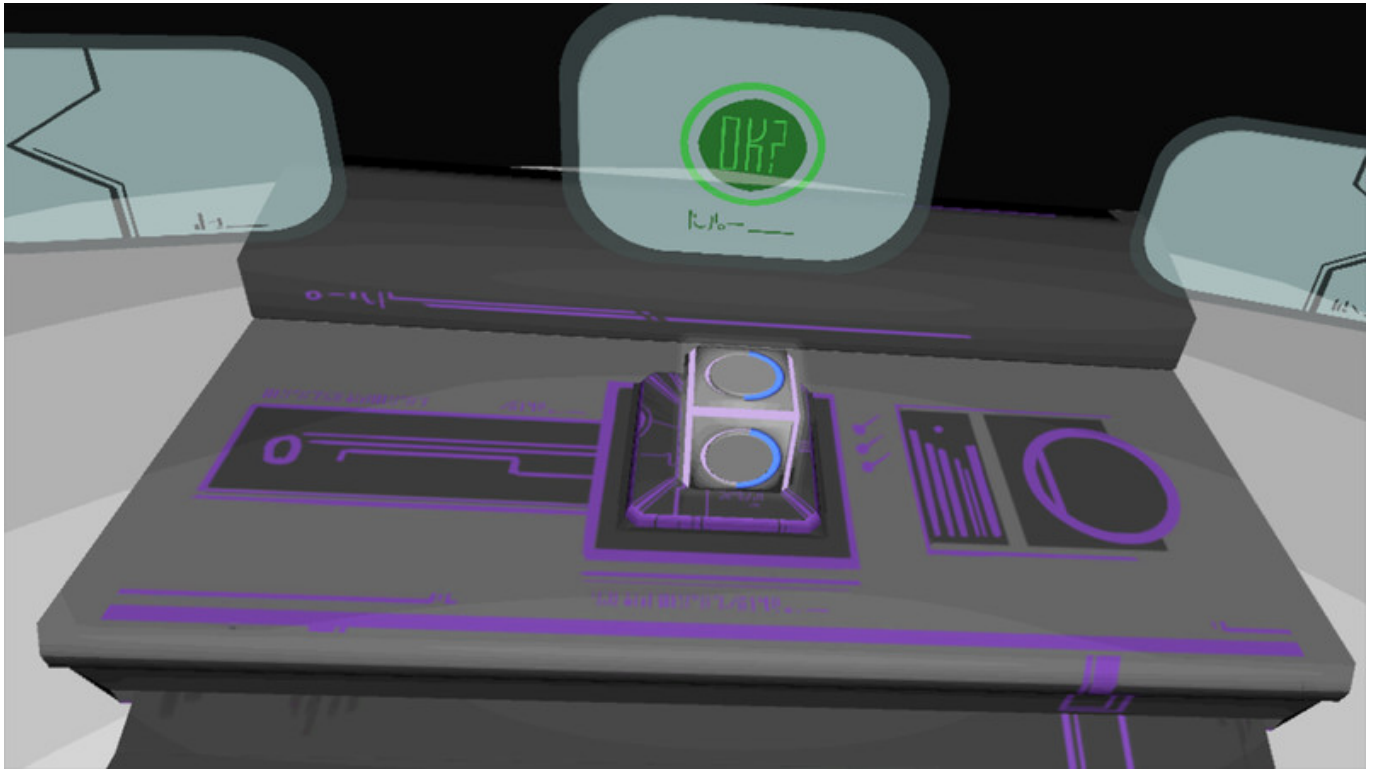
Usurper takes place in an alternative timeline of 1898 in London. The outer worldly Citadel has landed in the city causing massive panic and releasing the maddening Fog. Recently re-crowned Empress Eleanor has assembled the royal forces and her four most loyal Knights to enter the Citadel - in the hopes of learning more, and hopefully finding a way to rid London of this terror. Meanwhile, Waltham, the leader of the Veimar, uses his own forces to ascend the Citadel and challenge the Navigator for his own...purposes...

Title: Skautfold: Usurper
Genre: Action, Indie, RPG
Developer:
Steve Gal
Publisher:
Pugware
Franchise:
Skautfold
Release Date: 20 Feb, 2018

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English







heey thats pretty guud. I'm gonna be honest I really love this game it's a fun fresh retro feeling game with a unique feel about!.
A nice add-on for flavor.. ez card IDLE IDLE IDLE

. I've been trying to play this game and I really want to enjoy it, but it incredibly complicated. Too many commands and command key combinations for all sorts of garbage actions, it will take you hundreds of hours to learn.

I don't know why they decided to to that for this game. If I want to enjoy playing the game, I have to go through the lists - YES plural list of commands (like 8)- and customize everything. And by customizing, I mean using the standard action keys of most shooter games.

Bought during discount weekend for \$10. Not a big deal, but I wouldn't purchase at higher prices.

I really like this game, they put alot of effort in this cartoon style for defence. There are several ways to win of course depending what type of person you are. There are several levels. I like the music that was used for the game. It a casual game that is less then a dollar. You get your money's worth for sure. Plus I am a huge fan of tower defence games, and this seems to fit the bill. Though I concentrated building LOTS of boats. It's simply just a fun cute little game :). A++++++

<https://www.youtube.com/watch?v=cmrvjeNjvZ0>. This game lets you drive a car after doing 3 Joints,3 lines of Coke and taking 3 pills in Ibiza.

SO if you want a game to play that lets you do all 3 of the things above then this is for you.

JUST BUY IT ALREADY!!!. Surprisingly I actually liked this. Got it for my daughter but find myself playing it!. One word. Masterpiece.. A very well written visual novel where your choices matter. it is good and it isnt waste of money getting it. It also have a form of New game +. As you play the game you unlock various clothing, these clothing gives you various bonuses for what skills you want to train in.

The only annoying feature i have come across however is the wandering the desert feature. there are many secrets hiding in the desert but you can easily die so save before heading out into the desert.

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