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About This Game

Clementine Valley used to be the place to be! It was world renowned for its fantastic fruit trees lovingly tended to by Old Jim. Unfortunately Jim has lost the energy to grow enough fruit to keep the locals happy, let alone attract the tourists Clementine Valley used to have. Luckily for Jim, Flora's kind gesture showed him that she has the spirit to continue his legacy and he gives her his Magic Gardening gloves...

It's up to Flora to restore life to Clementine Valley by growing fruit with her magic gardening gloves!

- Create a blossoming fruit farm empire in this tree growing, time and resource management game.
- Use your magic gloves to grow 50 different fruit trees in 8 unique environments.
- Explore tree roots to discover new fruit seeds to grow and flower bulbs to plant.

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- Sell fruit to 7 different types of special characters, all with their own favorite fruits!
 - Keep pesky birds and cheeky gophers at bay in order to maximize profits!
 - Summon a squirrel helper if you fancy a break, or take on one of the 10 challenges in Challenge mode if you're feeling adventurous!

Title: Flora's Fruit Farm
Genre: Casual
Developer:
Honeyslug
Publisher:
Square Enix
Release Date: 1 Oct, 2009

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English,French,German,Italian







Cute game, relatively easy (but then I'm only up to the 2nd farm), nice music. It's all point and click to tend to and harvest your fruit and then drag and drop the fruit to the customers. Bonus points for giving certain customers certain types of fruit, collect butterflies which also give you bonuses to different stats, find random items in each farm that give you a bonus as well. Nice, easy way to suddenly lose a couple hours. This has the potential to be a good game, or at least a decent one. However, the sound doesn't work, at all. There's no background music, no sound effects, nothing. Considering the trailer, I'd have expected some sound, any at all!

The gameplay is solid enough, but it's very much a game for a niche market. If you feel you can overlook the sound issue, and you like games in the "produce-and-sell-goods" vein: go for it. However, I'm going to give this a thumbs down because I cannot honestly say that the gameplay overrides the lack of audio for me.. Massive Problems. Riddicilous.

I love this kind of games, and even though I am 26, I still play these. But this game is DISRESPECTFUL towards customers. There are HUGE visual bugs, game-play bugs, it's just impossible to play for me. Trees are just growing by themselves when I alt-tab'd the game, my user profile just dissapperaed with all my progress, etc etc etc, it's just... argh... I don't even have words for my frustration. I would demand refund if it was possible, it is THAT bad of an experience for me.

PS: This is MY experience obviously. It can work perfect for you, I don't know.. Flora's Fruit Farm will teach you how to artificially enhance an apple, and then sell it for \$24. I have made over \$2,000 by selling just under a hundred apples in 10 minutes. Prepare to skip a heartbeat or two as this game takes on an extremely fast pace, fueled by its magical dynamics.. Flora's Fruit Farm is this\u2665\u2665\u2665\u2665\u2665\u2665

Well after half hour of playing I discovered the game didn't save my progress. Basically that should be a no no for you who reading this to not buy this game. The game overall is kinda meh, it's not that fun. But justifies the price. If only the saves.

Final Score: 7/10 Good game, Game breaking bugs.. hardcore action. great casual fun

gets repetitive if you play for long though, so you gotta play in small segments. Cute game, with flawed gameplay and buggy as hell. Randomly glitches out so the whole screen is one colour and makes it impossible to complete level. Also making enough money to buy the higher levels became such a chore that i gave up. Not worth your time or money. 2/10.. All I learned from this game was how to rub the tree with my hand to make it get bigger.. I really liked the idea of this game. And I still liked the game while playing it. The dislike came that everytime I quit the game and started playing again the next time almost all my progress was gone. I had to do the tutorial over and over again. Maybe it is a bug in my game. But this really ruined the game for me.

This game is buggy as hell: No sound and the autosave function works sometimes but not all of the time. The 'forums' are all but deserted and it's impossible to get any help with the bugs from the developers. Avoid it unless you enjoy replaying levels endlessly.. This is a surprisingly thought provoking game. On the face of it a USA developed fruit farm themed time attack game from 2009 which employs the characters of Flora and Old Jim (who is an Uncle Sam figure in the tutorial passing on the old ways to the young, vivacious, hard working and obliging Flora).

Every good resource based game echoes the struggle for survival which humanity faces and this game does do that.

What I liked about this game is that it has on the face of it an almost educational potential to prepare the young for a career in a service industry and help older players laugh it off. I was curious that it embraced the almighty dollar and could teach gamers of all ages a thing or two about free market economics which also had a slightly dry edutaining feel, when games like this usually opt for gold coins or piles of gems. Also I liked how cheap it was to buy and how the fruits make a farty noise when they turn bad.

What I didn't like was what was left out of the game, which is as thought provoking as what is included if not more so. One gets the feeling that, intentionally or otherwise, Honeyslug created an ironic microcosm of power struggles within the US bread basket, which raises questions about modern forced farming techniques and the validity of the free market as an overseer of the long term health and happiness of the human race. Flora's Fruit Farm provokes thought about all that and more because it isn't anywhere to be seen, if you can make sense of that. Let me explain.

Maybe the games fruity theme was an in joke about fruit themed hi tech gadgetry, I dont know. But if it was it doesnt show and instead is thoroughly innocent agricultural gameplay in the sense it includes no references to gadgets or to controversial biology which is instead represented as "magic" growth, shine and vermin removal tied to dollar purchases of "fairy dust" and no hint of the related ecological or health issues arising from hormones, GM and pesticides which were the first things which sprang to my mind when I played it and imho should be seen in an agricultural game because it is part of the public debate today. The subversive nature of this innocence can be seen as acting subliminally for big chemical business in the way it neglects the inconvenient truths and responsibilities of agriculture, which speaking personally is why it fails to catch the whiff of the zeitgeist which Angry Birds for example didn't, giving as it did, players the chance to attack the greedy fat egg stealing pigs head on instead, which I think we all enjoyed. Flora's FF is just a bit too innocent to have that kind of appeal and studiously avoids any hint of the controversy which could make it funny.

I ended up wondering whether it was designed like that unconsciously or in irony because it feels like such a Macdonalds ready staff training game. But I am not sure if in the artistic process of true artists it is even possible to tell these two kinds of inspiration apart. Either way it ended up being just a little too innocent to be believed.

In addition the pacing and balance of the game make it something of a repetitive grind of mouse clicking, perfect for testing mouse to eye coordination and preparing the uninitiated for the arduous realities of holding down a job in a service industry but not actually that much fun to play for long periods given my life long aversion to such modes of employment, though in short bursts maybe if you like that kind of time attack thing its engaging uncomplicated fun. I do love how the trees grow so tall and full.

I was only a little disappointed that it lacked the glimmer of hope for the future which every tech savvy gamer knows robots will one day provide, assuming they don't try to take over the world first that is! ;o) What it did have was lots of fruit and we all know how food items go down well with the punters.

It is a curious early game from Honeyslug who went on to produce such amusing timewasters as Ric Rococo : International Art Thief and it would seem success changed their perspective on the work ethic somewhat when comparing Ric to Flora. I preferred Ric tbh. I cannot condemn them for what they have made here, its just too sweet and innocent and I dreamt about Flora all night long, in a very innocent way I hasten to add, for some reason I was lecturing her in forest pool ecology and she was a very good listener.

I can say that there was only one minor bug apparent when I played it in Win7x64 and I was able to reload the game and play on without major issues (just one tree not appearing in the plot map after restart, but it was there when you played the tree spot).

Because I am Flora's friend a thumbs up. Its sweet if you like that kind of thing. There is at least one gameplay video on

YouTube and I advise prospective customers to go take a look at it, it is the ethical thing for me to do :). I'm not sure but I think I got this for well under a dollar, probably for a few cents when it was on sale. That said, I'm pretty sure I got ripped off. I mean sure, it's a time management game and I can't expect much but the graphics are lazy, the controls are clunky, and the game play itself is just unenjoyable. This was a punishment, not entertainment.. The storyline in this game, coupled with the groundbreaking artwork, makes this game revolutionary. The way she picks those apples is so hawt. wat. This is quite obviously one of the most enjoyable games ever produced. Its nearly on par with revelations 2012. Brilliant 10V10. This is what PC gaming is all about.

Floras fruit farm is a game about a girl called Flora and her fruit farm.The title is a little deceptive because the game also involves selling the fruit.What a wonderful surprise!

Gorgeous doesnt begin to describe the backdrops and artfully created characters,truly this game is a joy to behold.

Gameplay is highly addictive,helped in no small part by the excellent soundtrack.

Get this game while you can and soon you will be harvesting and selling delicious apples like a pro!. So I got this as a joke....but it's wierdly addictive. Avoid at all costs.. This game is really epic. If you want to play something cool you should really buy this game. You have to grow trees and get the apples (how do you like them apples). But seriously HOW DID THIS GAME GET ON MY LIST.. i got windows 10 and the game worked! nice little game \u2665

ich habe Windows 10 und das Spiel funktioniert! Ein nettes kleines Spiel

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